Year A 2022- 2023	Herons	Owls	Otters
	Autumn 1 - Technology around us	Autumn 1 - Connecting computers	Autumn 1 - Sharing information
	Autumn 2 - Digital painting	Autumn 2 - Stop-frame animation	Autumn 2 - Video production
	Spring 1 - Programming animations	Spring 1 - Lego Education (Amazing Amusement Park)	Spring 1 - Selection in physical Computing
	Spring 2 - Grouping data	Spring 2 - Branching databases	Spring 2 - Flat-file databases
	Summer 1 - Digital writing	Summer 1 - Desktop publishing	Summer 1 - Lego Education (Quirky Creations)
	Summer 2 - Lego Education (Great Adventures Part 1)	Summer 2 - Events and actions in programmes	Summer 2 - Selection in quizzes
Year B 2023 - 2024	Herons	Owls	Otters
	Autumn 1 - Technology around us	Autumn 1 - The Internet	Autumn 1 - Internet communication
	Autumns 2 - Digital photography	Autumn 2 - Audio production	Autumn 2 - Webpage creation
	Spring 1 - Robot algorithms	Spring 1 - Lego Education (Crazy Carnival Games)	Spring 1 - Variables in games
	Spring 2 - Lego Education (Great Adventures Part 2)	Spring 2 - Data logging	Spring 2 - Introduction to spreadsheets
	Summer 1 - Making music	Summer 1 - Photo editing	Summer 1 – Lego Education (Happy Traveller)
	Summer 2 - Programming quizzes	Summer 2 - Repetition in games	Summer 2 - Sensing